

STEPHEN HONG



CONTACT INFORMATION



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Hongstephenart.com

EDUCATION

Graduated May 2019

**Bachelor of Fine Arts with
a major in Animation**

SVA (School of Visual Arts)
Manhattan, NY

PROGRAMS

After Effects CC, Animate CC,
Illustrator CC, Photoshop CC,
Premiere CC, Dreamweaver CC,
TV Paint, Final Cut Pro, Toon Boom
Harmony, Pro Tools, Autodesk Maya,
Creatopy

MAJOR ACHIEVEMENTS

National Gold and Silver Medals
from Scholastic Arts; Two Gold Keys
from Regional Scholastic Arts; One
Silver Key from Regional Scholastic
Arts, awarded the Stanley Segal
Scholarship for Visual Arts.

PROFESSIONAL SUMMARY

Highly motivated and imaginative Graphic Designer with extensive experience across print, digital, and interactive platforms. Skilled in creating compelling visual content including character animation, illustration, branding, slot screen displays, and HTML/web graphics assets. Proven ability to manage projects from concept to completion, collaborating closely with cross-functional teams to deliver visually impactful and effective designs.

RELATED EXPERIENCE

Graphic Designer

Resorts World Casino - New York, NY

(Fall 2022 - Present)

- In-House Graphic Designer For multiple properties in NY and Bimini Bahamas

Freelance Motion Graphics Animator

Tito Rey (music artist) - New Haven, CT

(Fall 2021)

- Created multi-media animation for Tito Rey's "Soñaba" lyric video
<https://www.youtube.com/watch?v=-VDA6qYbqgQ>

Freelance Set Designer

Paper Planes - New York, NY

(Spring 2021)

- Planned and implemented set production for commercial showcasing company apparel

Freelance Brand Designer

Chapter Two - New Haven, CT

(Winter 2020)

- Re-designed company brand identity and incorporated logo into marketing materials

SKILLS SUMMARY

- Keep files and assets organized to improve workflow efficiency and team productivity
- Create and evaluate multiple visual approaches to determine the most effective design solution
- Contribute to projects through every stage of development, ensuring a cohesive visual direction
- Apply core design principles such as grid systems, visual hierarchy, and composition theory
- Deliver polished, detail-oriented work that meets brand standards and client expectations
- Collaborate effectively with Creative Directors, Copywriters, and Project Managers within in-house design teams